

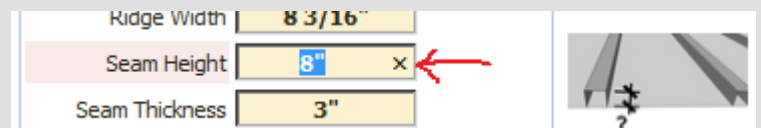
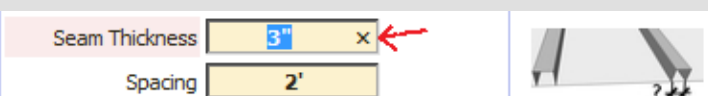
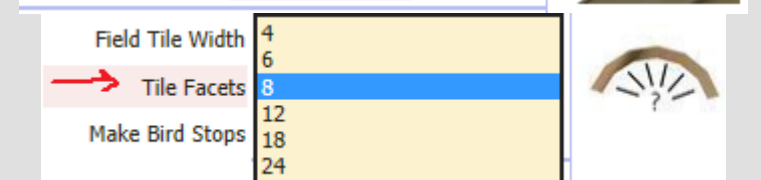
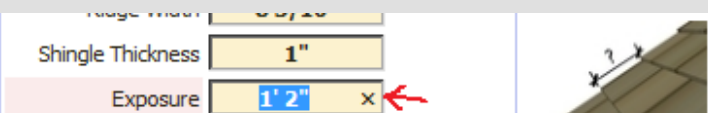
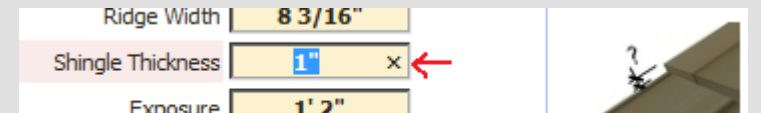
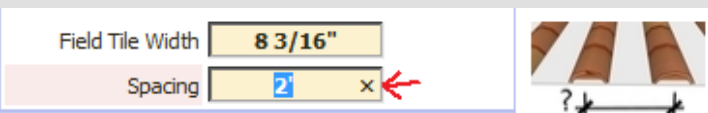
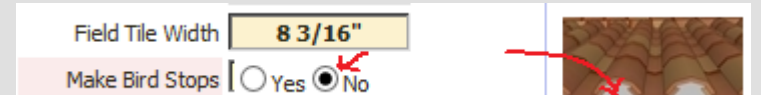
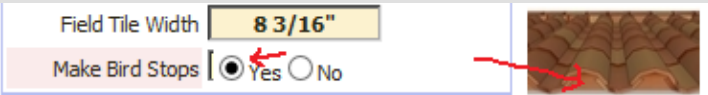
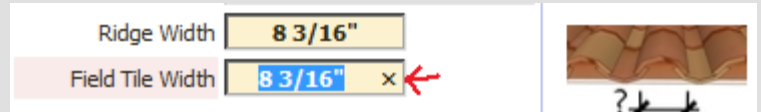
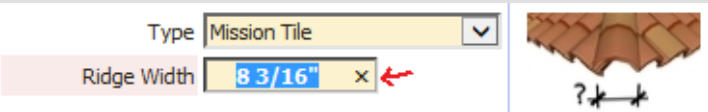
# Instant Roof Nui Details Parameters

See Instant Roof Details (not Nui) tutorials for additional information. Basic methods and parameters are the same. See final section of this tutorial for additional comments regarding new features in this method.



## Roofing Types






## Roofing Parameters






## Gutter Types


**GUTTERS**  


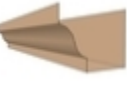
Gutter Type **Rectangular** 


**GUTTERS**  



Gutter Type **Belly** 


**GUTTERS**  



Gutter Type **Chamfered** 


**GUTTERS**  


Gutter Type **Crown** 

**GUTTERS**  



Gutter Type **Half Round** 


**GUTTERS**  



Gutter Type **Ogee** 


**GUTTERS**  



Gutter Type **Angled** 


**GUTTERS**  


Gutter Type **Belly 2** 

**GUTTERS**  


Gutter Type **Chamfered 2** 


**GUTTERS**  

Gutter Type **Crown 2** 



**GUTTERS**  


Gutter Type **Half Round 2** 


**GUTTERS**  



Gutter Type **Radius** 

## Gutter Parameters


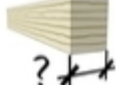
Gutter Width  x  


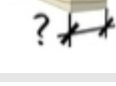
Gutter Height  


Gutter Width  


Gutter Height  x  


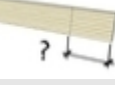
## Hip Parameters



**HIPS**  


Width  x  



Depth  

Type **Rectangular** 



End Length  x  



**HIPS**  



Width  



Depth  x  



## Hip Types


End **Rectangular**  

End **Angle 1**  



End **Angle 2**  

End **Angle 3**  



End **Angle 4**  



End **Chamfer 1**  



End **Cove 1**  

End **Cove 2**  

End **Cove 3**  



End **Radius 1**  



End **Radius 2**  

End **Radius 3**  

End **Radius 4**  

End **Radius 5**  

End **Radius 6**  

End **Radius 7**  

End **Scarf**  

End **Scroll 1**  

|     |           |  |
|-----|-----------|--|
| End | Scroll 2  |  |
| End | Scroll 4  |  |
| End | Stepped   |  |
| End | Stepped 3 |  |

|     |           |  |
|-----|-----------|--|
| End | Scroll 3  |  |
| End | Scroll 5  |  |
| End | Stepped 2 |  |
| End | Stepped 4 |  |

## Rafter Parameters

**RAFTERS**

Width " x

Depth "

Spacing " x

Type

End Length '

**RAFTERS**

Width "

Depth "/>" x

## Rafter Types

|     |             |  |
|-----|-------------|--|
| End | Rectangular |  |
| End | Angle 2     |  |
| End | Angle 4     |  |
| End | Cove 1      |  |
| End | Cove 3      |  |
| End | Radius 2    |  |
| End | Radius 4    |  |
| End | Radius 6    |  |
| End | Scarf       |  |
| End | Scroll 2    |  |
| End | Scroll 4    |  |
| End | Stepped     |  |
| End | Stepped 3   |  |

|     |           |  |
|-----|-----------|--|
| End | Angle 1   |  |
| End | Angle 3   |  |
| End | Chamfer 1 |  |
| End | Cove 2    |  |
| End | Radius 1  |  |
| End | Radius 3  |  |
| End | Radius 5  |  |
| End | Radius 7  |  |
| End | Scroll 1  |  |
| End | Scroll 3  |  |
| End | Scroll 5  |  |
| End | Stepped 2 |  |
| End | Stepped 4 |  |

## Beam Parameters



**BEAMS**

Width  x

Depth

Type  ▾


End Length  x



**BEAMS**

Width

Depth  x



## Beam Types

End  ▾

End  ▾

End  ▾

End  ▾

End  ▾

End  ▾

End  ▾

End  ▾



End  ▾

End  ▾

End  ▾

End  ▾

End  ▾



End  ▾

End  ▾

End  ▾

End  ▾

End  ▾

End  ▾

End  ▾

End  ▾


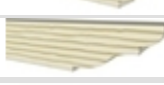


End  ▾

End  ▾

End  ▾

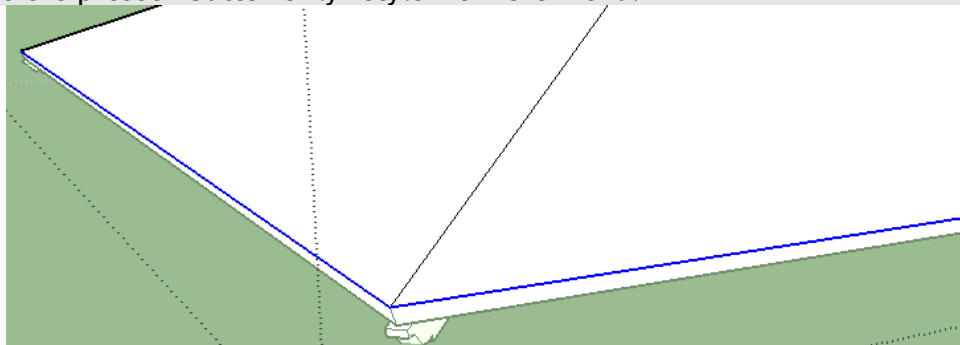
End  ▾

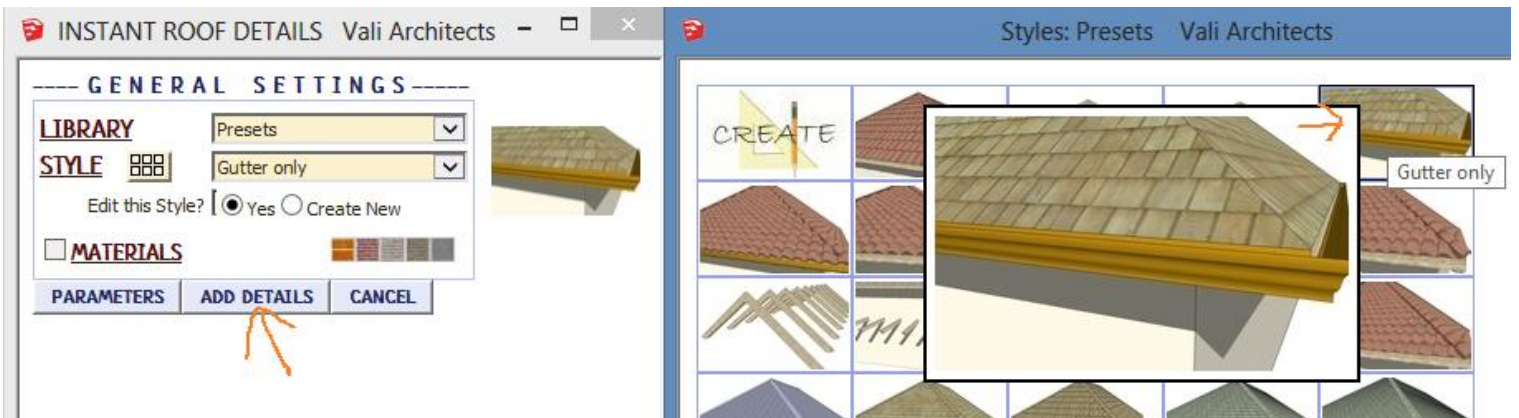
End  ▾



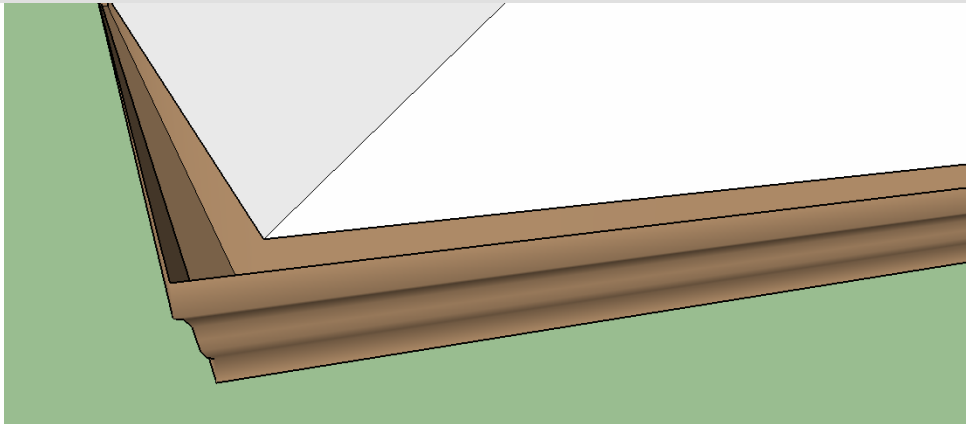
## Additional Info Gutters

Gutters will only be put on horizontal bottom edges of roof planes. Select bottom edge of roof and choose a gutter type. Here I just chose the preset "Gutter Only" style from the menu.



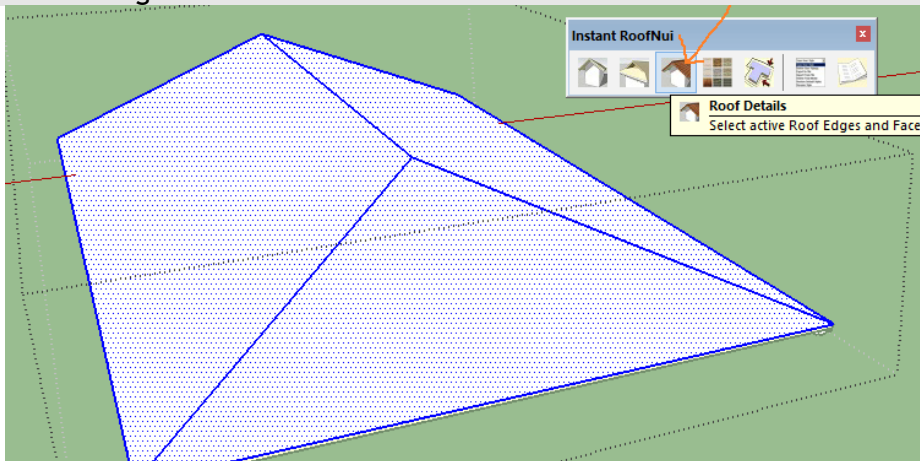


Here is the output:

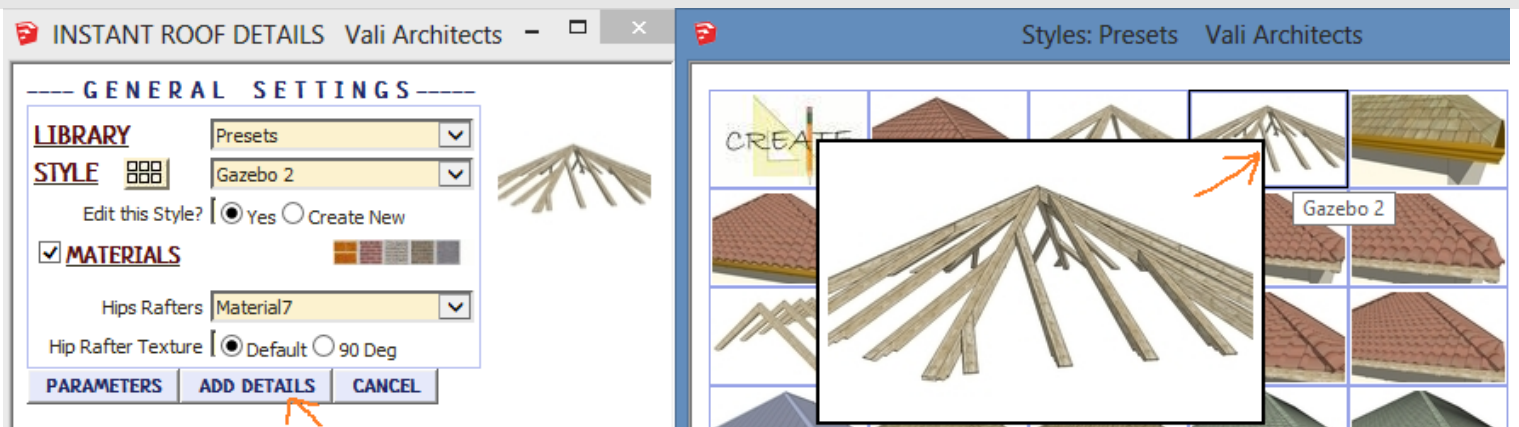


### Additional Info Wood Framing

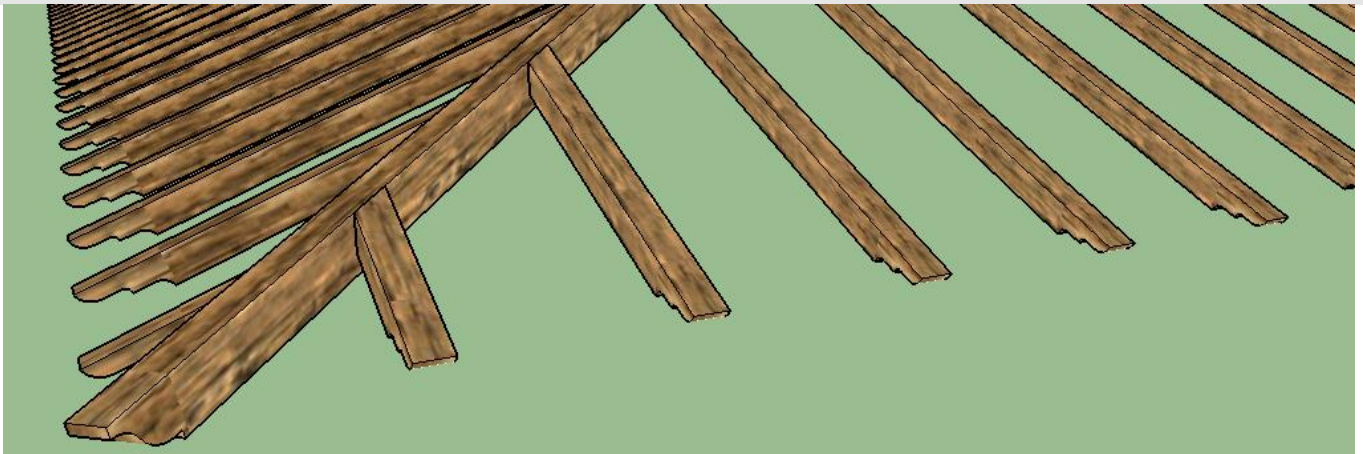
Wood framing can be placed under sloped roof faces and edges in a similar way to standing seam or mission tiles. Select faces and edges for framing and start the "Roof Details" method.



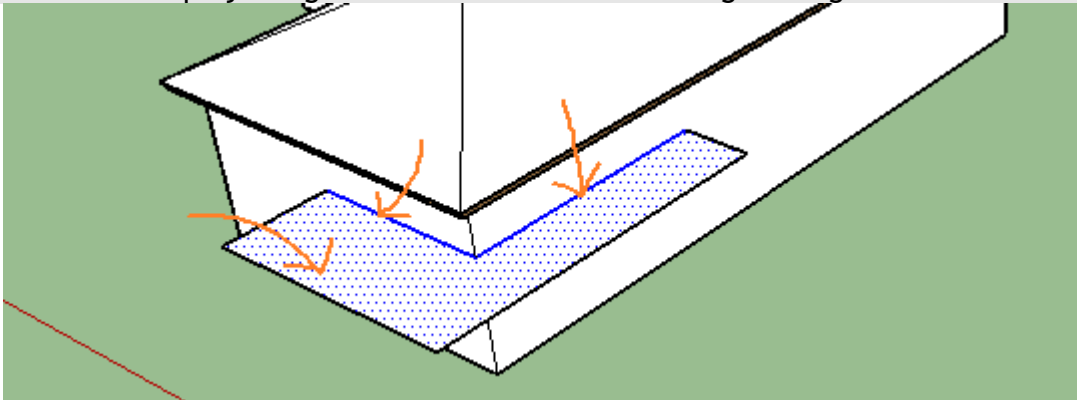
Choose parameters or a preset wood framing style:



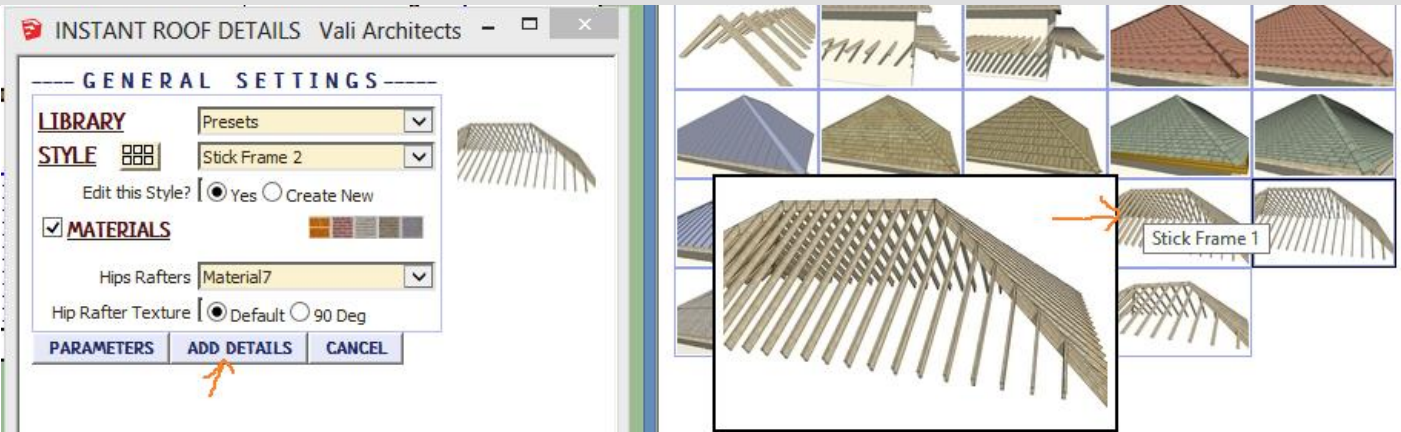
The output should be something like this:



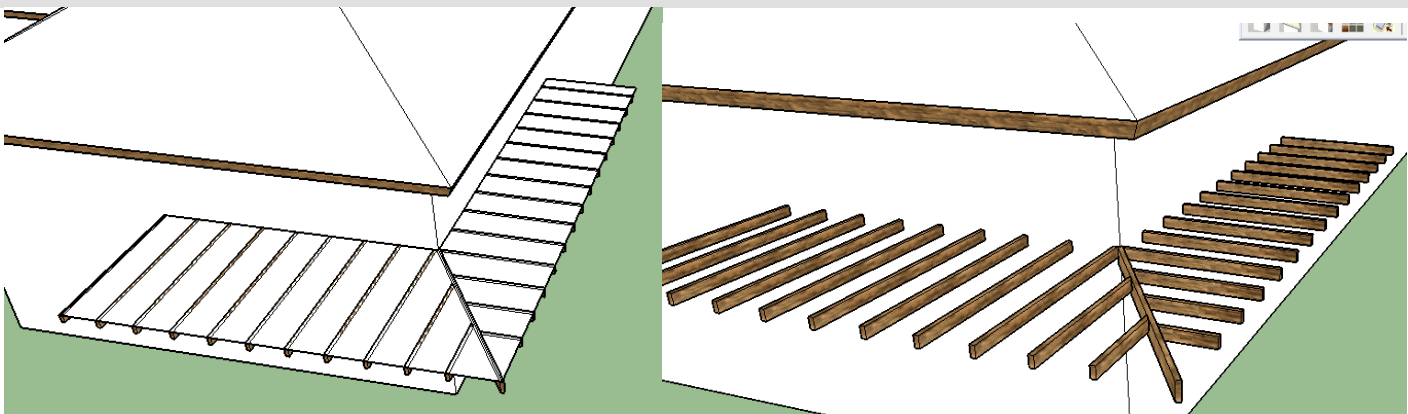
A face can be used to create a projecting trellis. Select the face and edge or edges that are to be against the wall.



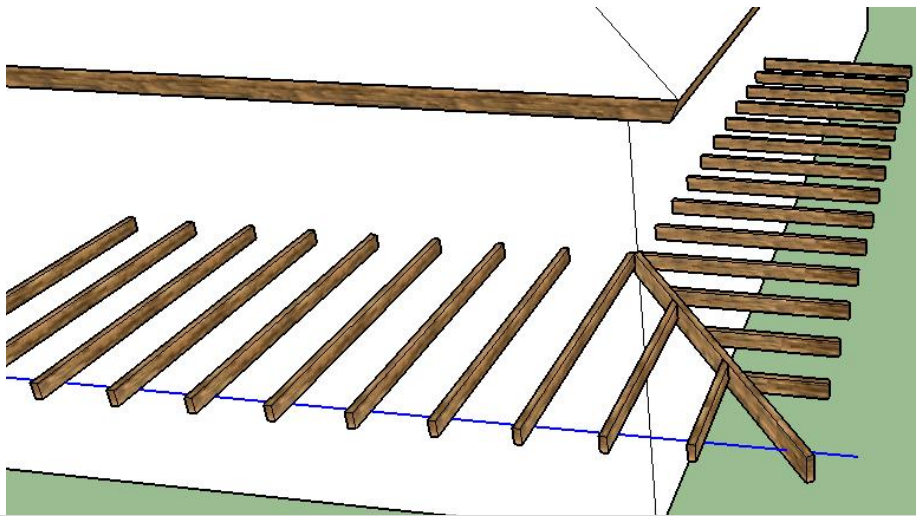
Choose parameters or a preset wood framing style:



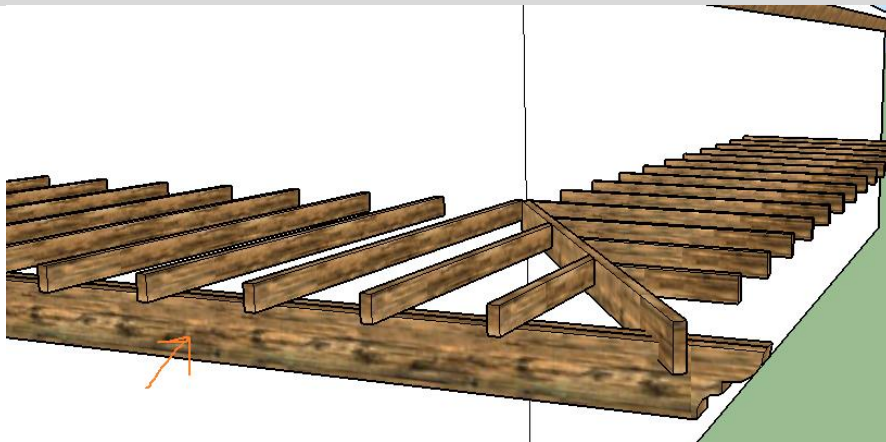
The output should be a trellis:



One or more lines with no connecting faces can be selected and used to create a beam. Draw a line and select it. Choose a beam size and type from the menu:

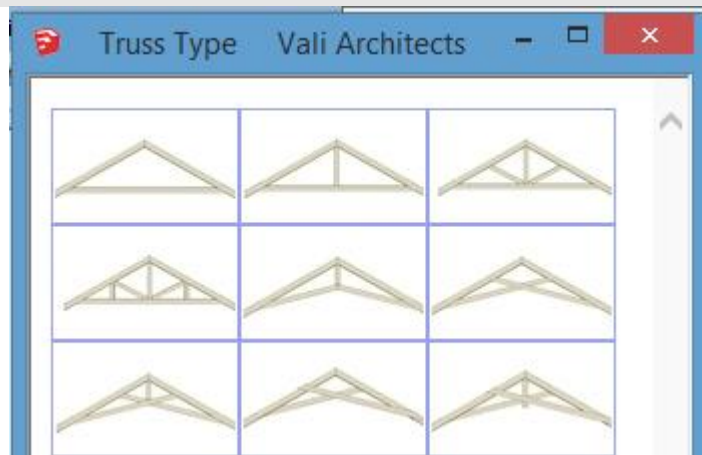


The output will be a beam placed under the line.



## Trusses (Added in version 2.7)

If the Rafters parameter is checked, trusses can be modeled using the rafters using the same input. Although the script will attempt to make a truss out of hips and jack rafters, this method is intended for gable roofs. There are 6 truss shapes:




## Truss parameters:

Chord height above or below (enter negative value for below) bottom of roof line.

**TRUSS**

Type     Scissor 0

Chord Height +/- 0.00"

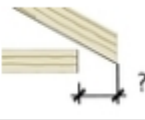


## Inset edge of chord from roof line

Type     Scissor 0

Chord Height +/- 0.00"

Chord Inset 0.00" x



## Chord depth dimension

Chord Inset 0.00"

Chord Depth 3.50" x

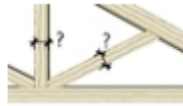


## Dimension for king post and diagonal widths

Chord Inset 0.00"

Chord Depth 3.50"

Web Thickness 3.00" x



For scissor trusses, the angle between roof slope and chord:

Web Thickness 3.00"

Scissor Angle 15.0



## Option to align mission tile or standing seam roofing at double slope. (Added version 3.5)


Set parameter to 'Yes' to align roofing material across double slope. Otherwise it should be set to 'No' because it doesn't take as long to run and is more reliable.

**STYLE**     New Detail Style

Edit this Style?  Yes  Create New

**MATERIALS**

Align Double Slope  Yes  No



**STYLE**     New Detail Style

Edit this Style?  Yes  Create New

**MATERIALS**

Align Double Slope  Yes  No

