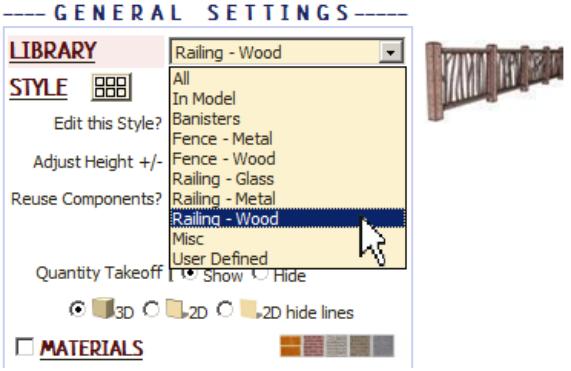
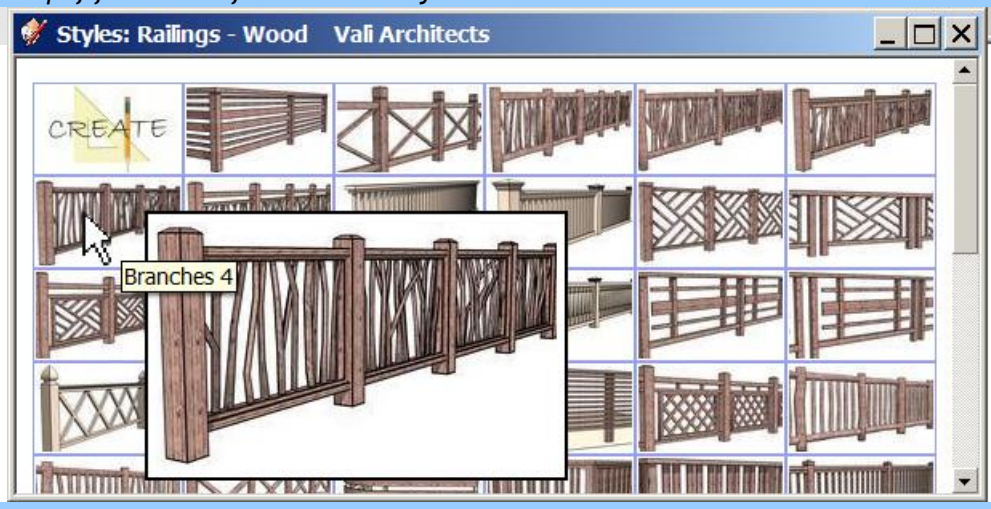
Instant Fence & Railing General Settings

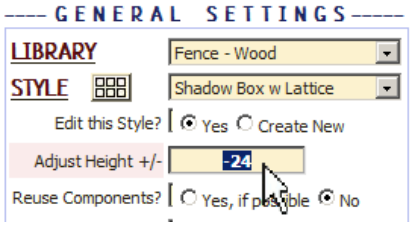
Style Libraries *See InstantFenceRailing-Styles.pdf for more information on styles.*

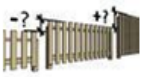
Show Icon menu for style libraries





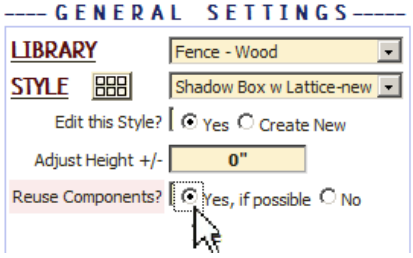
Adjust Height: *Changes heights of all fence and railing parts with single entry. Use negative value for height decrease*



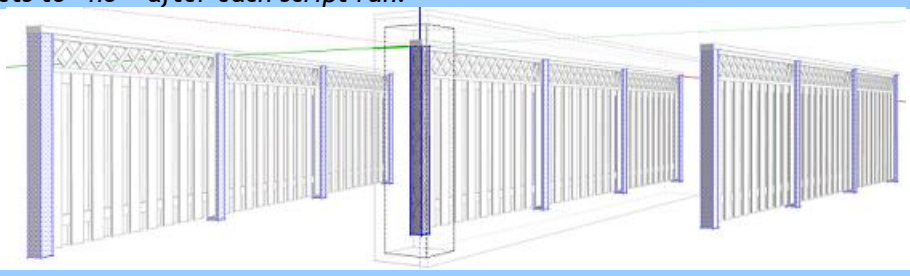




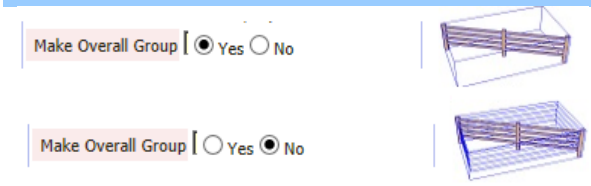
Reuse Components: *Attempts to reuse component definitions across separate runs of the script if no parameters - size, materials, etc., have changed. Automatically resets to "no" after each script run.*



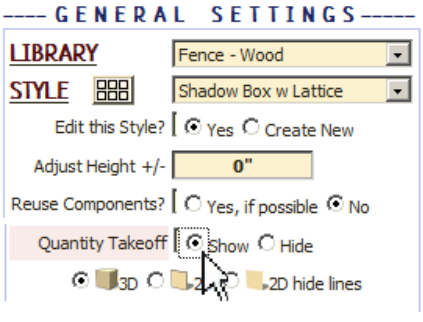




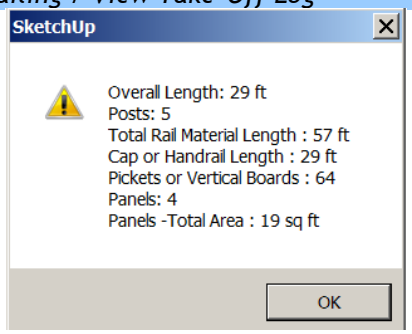
Make Overall Group: *Encloses the output within an overall group.*



Quantity Takeoff: *Show or Hide quantity take off display. (Does not affect quantity take off log which always makes record and is available under "Plugins / Vali Architects / Instant Fence Railing / View Take-Off Log"*

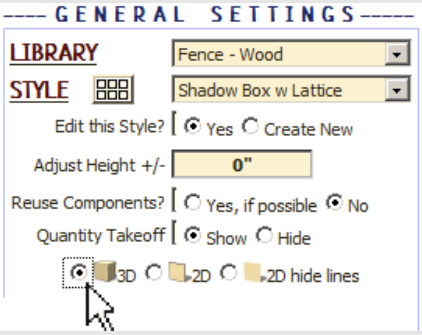






Geometry Creation Modes: 3D, 2D, and 2D Hide Lines

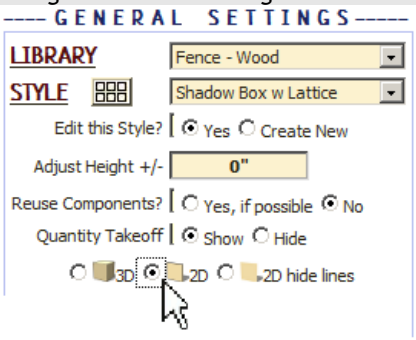
3D







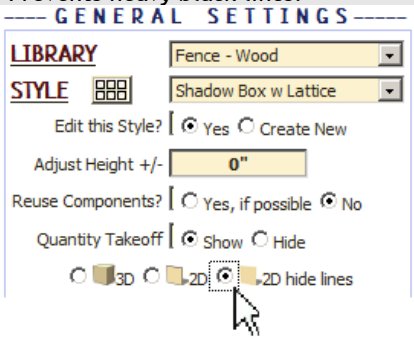
2D *Single surface and Face-Me elements for background and entourage*







2D Hide Lines *For background and entourage. Prevents heavy black lines.*

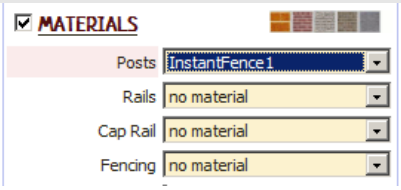






Materials *Before running the Instant Fence Railingl, paint the materials that you wish to use on something in the model.*

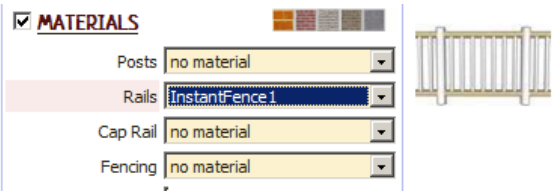
Posts





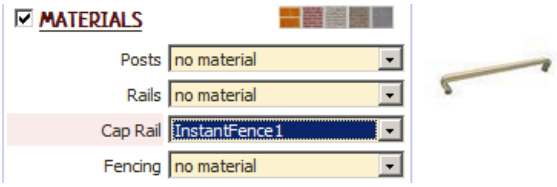


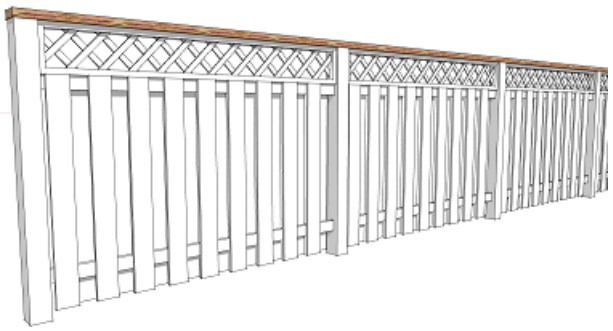
Rails



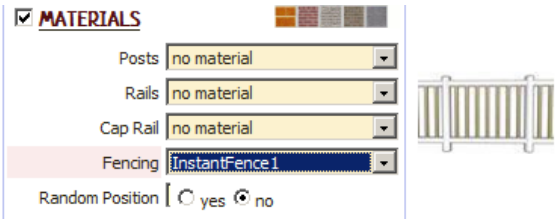


Cap Rail



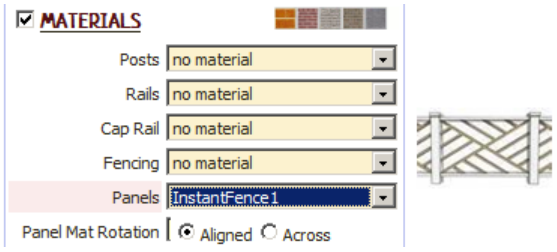


Fencing



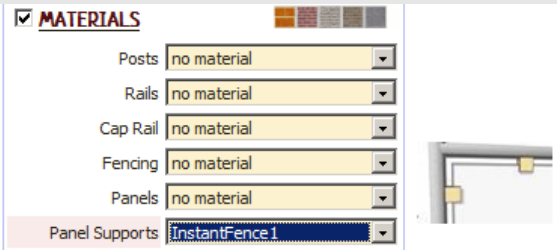


Panels



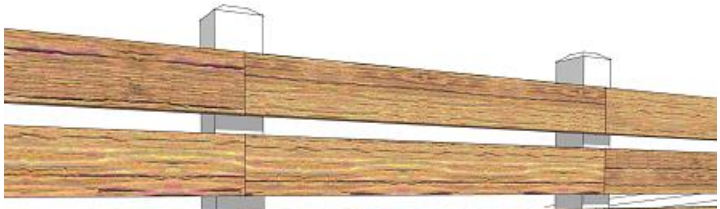


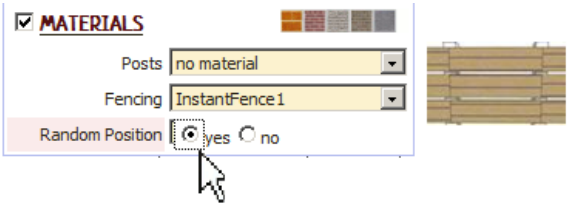
Panel Supports



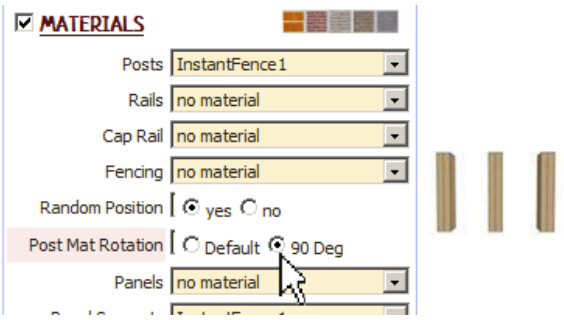


Random Position

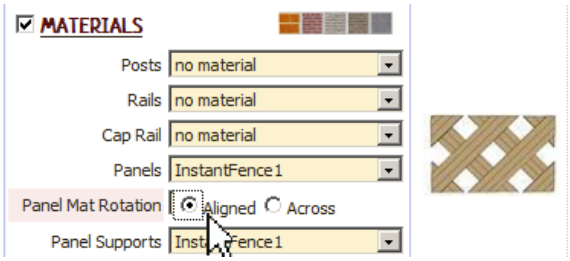


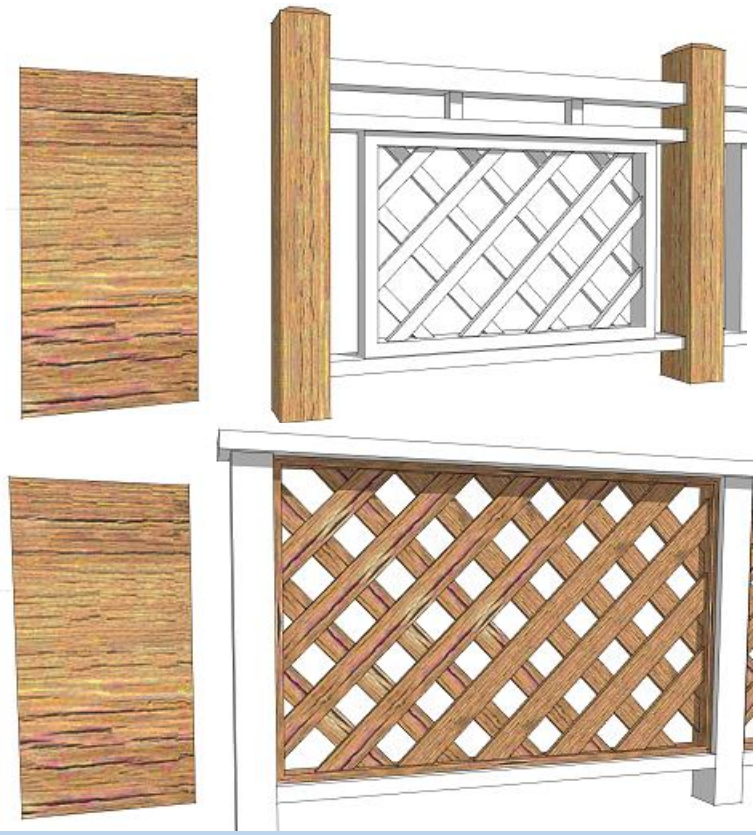


Post Material Rotation



Panel Material Rotation





Slowness *The user profiles options for posts, pickets and hand rails can cause the menu to load slowly in a large model with many components because the plugin queries the model for components. If the menu is loading slowly, try disabling user profiles option as shown below*

